Patch Notes:

V0.01:

-Initial version

V0.02:

-Fixed a soft lock upon returning to the hospital after collecting rations.

V0.03:

-Fixed a soft lock after day one in the labour camp.

V0.04:

-Fixed a soft lock upon meeting Amaterasu in Takamagahara

-Fixed a soft lock upon entering Bael’s Castle

-Attempted to fix springs not working correctly

V0.05:

-Fixed a number of soft locks introduced in the previous update.

V0.1 (Major):

-Switched primary focus from Windows to the PC98 version. As a result the Windows version of the translation will no longer be updated.

-This should also resolve many of the outstanding soft locks previously present in the PC98 version.

-The vast majority of scenes should now be translated.

V0.1.1:

-Fixed the game crashing when attempting to initiate Demon Conversation

V0.2:

-Map offsets are now calculated correctly. This should increase stability.

-Adjusted map names to fit the in-game display better. This will cause some to display incorrectly on the save screen.

V0.21:

-Fixed some issues caused by the previous update.

V0.3:

-All scenes are now fully translated.

-Started translating demon negotiations.